

Curriculum Principles

For students with a particularly high level of need, our Inclusion Base provision provides an opportunity to follow bespoke needs-assessed, objective-led curriculum. The Inclusion Base’s curriculum is designed around individual students’ communication, cognitive, sensory / physical needs, and interests. This curriculum is delivered through quality adult to child interactions and is designed to be adaptive, ensuring that it meets the needs of students in real-time. Adaptive learning allows for personalised learning paths, which cater to individual strengths and needs, enabling the learning experience in the Inclusion Base to be engaging and effective.

	T1	T2	T3	T4	T5	T6
Theme	Ourselves	Our school	Our community	Toys	Creatures	On the move
English	Developmental Skills- S&L, Reading, Writing					
	Non-fiction – pictures and captions	Non-fiction – labelling and posters	Non-fiction – letters	Non-fiction – invitations and postcards	Non-fiction – information texts	Non-fiction – Recounts
	Fiction - stories and poems/rhymes to complement the theme	Fiction - stories and poems/rhymes to complement the theme	Fiction - stories and poems/rhymes to complement the theme	Fiction - stories and poems/rhymes to complement the theme	Fiction - stories and poems/rhymes to complement the theme	Fiction - stories and poems/rhymes to complement the theme
Maths	Number & Using and Applying	Number & Using and Applying	Number and calculations	Number and calculations	Number and calculations	Number & Using and Applying
	Measures – Time Geometry – 2D & 3D Shapes	Measures – Time Geometry – 2D & 3D Shapes	Fractions Geometry – position and movement	Fractions Geometry – position and movement	Measures- capacity Measures – height/ length / weight	Measures- capacity Measures – height/ length / weight
PSED	Looking after myself	Managing self	Choices	Building relationships	Caring for others/animals/plants	Transitions
Science	My body	My senses	Sorting & using materials	Push & pull	Weather	Plants
Humanities	History - My family	Geography – Position and direction	History - People who help us	History – Old and new toys	Geography – Natural environment	Geography - Maps, positions and locations
DT	Taste & Texture Collage	Taste & Texture Building	Sweet & Savory Mixed media	Sweet & Savory Making toys	Fruits & vegetables Making animals & monsters	Fruits & vegetables Making vehicles
Art	Tactile exploration & textures	Printing / colour	Using fabrics	Collage / Strokes	Using nature in art	Malleable substances
PE	Fine motor skills Gross motor skills	Fine motor skills Gross motor skills	Fine motor skills Gross motor skills	Fine motor skills Gross motor skills	Fine motor skills Gross motor skills	Fine motor skills Gross motor skills
	Ball skills. Games	Throwing & catching. Games	Dance. Games	Gymnastics. Games	Outdoor adventurous. Games	Athletics. Games
Music	Exploring sounds. Instruments – beats and tempo	Sounds all around us	Body as instruments	Call & response	Loud & quiet	Exploring rhythmic patterns